Na	ar	ne
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Period \_\_\_\_\_ Date \_\_\_\_

## 1 H Z W R Q ¶ V / D Z V : H E 4 X H V W

## Introduction

1. ([SODLQ HDFK RI 1HZWRQ.V WKUHH ODZV LQ \RXU RZQ ZRUGV a. Law of Inertia http://www.physicsclassroom.com/class/newtlaws/u2l1a.cfm

b. Law of Force and Acceleration http://www.physicsclassroom.com/class/newtlaws/u2l3a.cfm

c. Law of Action/Reaction http://www.physicsclassroom.com/class/newtlaws/u 2l4a.cfm

2. ,QYHVWLJDWH DQG DSSO\ 1HZWRQ.V /DZV WR IRRWEDOO

a. Watch the following videos

https://www.youtube.com/watch?v=08(47T F7m1 257 )4(om)6(/)3atch?v=0https:/9w 369.29 Tm 0 Tc[(

3. Go to the following web site and answer the following questions:

http://www.physicsclassroom.com/mmedia/index.cfm

Watch the following animations, write down what happened and explain it using <u>Newton's 1<sup>st</sup></u> Law of Motion.

a. The Car and The Wall What happened?

Explanation:

b. The Motorcyclist What happened?

Explanation:

4. Watch the presentation and learn about <u>Newton's 2<sup>nd</sup> Law of Motion</u>.

http://www.wisc -online.com/objects/ViewObject.aspx?ID=TP1302

- a. In what direction does an object move when affected by an unbalanced force?
- b. Large force =\_\_\_\_\_Small force=\_\_\_\_\_
- c. Large Mass=\_\_\_\_\_Small Mass=\_\_\_\_\_
- 5. Watch the elephant and feather

http://www.physicsclassroom.com/mmedia/newtlaws/efff.cfm

a. Tell how <u>Newton's 2<sup>nd</sup> Law</u> explains why objects of different masses fall at the same rate. (hint: look for information about the ratios discussed in the second law)

## 6. Go to the following web site about <u>Newton's 3<sup>rd</sup> Law of Motion</u> «

http://www.physicsclassroom.com/Class/newtlaws/U2I4b.cfm

a.

7. Design a Roller Coaster <sup>2</sup> http://www.learner.org/exhibits/parkphysics/index.html

'HVLJQ \RXU UROOHU FRDVWHU WR DFKLHYH DQ RYStaffettyD Dist0 bélow KXPEV what the individual designs would have to be for

- f. Height of the First Hill =
- g. Shape of the First Hill =
- h. The Exit Path =
- i. Height of the Second Hill =
- j. The Loop =

## 8. The Physics of Baseball

http://www.exploratorium.edu/baseball/index.html

- 1) Play the Fastball Reaction Time Exhibit Game
- 2) How do you throw a curveball?